

G52GRP

G52GRP Formal Meeting

Friday, 25.10.2013 0:46 in B70 CompSci Building



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| Minute taker | Alastair Kerr (AK) |
| Attendees | Janos Bana (JB), Tosin Afolabi (TA), Eze Benzon (EB), Ali Kerr (AK), Ying Wang (YW) |

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- 1. Previous minutes** **TODO** Minutes from previous meetings need to be uploaded on the website ASAP
 - 2. Ethics** **TODO** Ethics forms need to be filled out - forms available online. Only 1 set of forms needs to be done. When done, put on website.
 - 3. Meeting with Gail** **DECISION** Gail is away until next week, but we have a provisional time slot to meet up with her (and potentially her PhD student as well) at 1pm 28th October.
 - 4. Update on game idea** **DECISION** We have a brief plan for a basic example mod for next week; make a modified monster and modified weapon that have an interaction such that if the monster is killed with the weapon it will drop a different item to normal.
 - 5. Specification** **INFO** Specification should account for the ethics of violence involved given the target audience (children). Minecraft is non-gory so our mod/learning tool should be ethically sound.
 - 6. Team Roles** **DECISION**
 - Documentation: Tosin/ Janos
 - Website: Tosin
 - Version Control: Tosin
 - Design Ideas: Ying
 - Coders: Eze/ Ian
 - Testing: Ali
 - 7. Github/svn** **TODO**
 - Dummy mod on svn.
 - Peter needs to be able to access the github for marking purposes.
 - Also, make sure to backup files to university servers.
 - 8. Next Meeting** **INFO** Same time, same place: Thursday 31st October, 1pm, CompSci B70.