

Supervisor Meeting

3/2/2014 16:05 in CS Room B70



Minute taker	Janos Bana (JB)
Attendees	Chairman: Eze Benzon (EB), Group members: Ian Knight (IK), Ali Kerr (AK), Ying Wang (YW), Supervisor: Dr Peter Blanchfield (PDB)
Others (CC)	Tosin Afolabi (TA)
About this meeting	Brief discussion on the issues, planning the second semester.

Due

1. Prototype	INFO	Unfortunately Peter couldn't get the prototype we've created tested.	
2.0	TODO	Peter said that he would arrange a testing with Gail's son for next week.	
3. Final release	TODO	We need start working on the final version of our mod	
3.1	INFO	We discussed how we would want to proceed.	
3.2	TODO	We need to finish the mod before the middle of March.	
3.3	INFO	We discussed level design ideas.	
4. Testing	INFO	Discussion of how we could test the final version	
4.1	TODO	Need to write game measures for the test with Gail's son.	
5. Issues	INFO	We explained to Peter the obstacles we were facing	
5.1	TODO	We need to do more research on how to tackle the problem or find alternative solution.	
6. Next meeting	DECISION	We will meet in two weeks at the same time.	02/17/2014
7. Issues	TODO		