

Collaborative learning with minecraft

# G52GRP Formal Meeting

Monday, 31.3.2014 16:53 in B70 CompSci



|                           |   |
|---------------------------|---|
| <b>Minute taker</b>       | Alastair Kerr (AK)  |
| <b>Attendees</b>          | Peter Blanchfield (PB), Janos Bana (JB), Ian Knight (IK), Eze Benson (EB) |
| <b>About this meeting</b> | Apologies: Tosin  |

|                                |                 |  | <b>Due</b> |
|--------------------------------|-----------------|--|------------|
| <b>1. Presentation</b>         | <b>TODO</b>     | We are presenting in the first slot on April 11th.<br>Need a powerpoint and video walkthrough<br>Wear formal attire or clothes related to our project (e.g. minecraft shirts)<br>10 minutes long summing up our project                                      | 11.04.2014 |
| <b>2. Research Paper</b>       | <b>INFO</b>     | Peter will be responsible for writing the research paper, but needs input from us/ our report e.g. on how the minecraft mod works  |            |
| <b>3. Word Count</b>           | <b>INFO</b>     | 7-8000 should remain our target - if we go over it is probably best to try and condense it down.<br>However, we can include things in our appendix that won't contribute to this word count  |            |
| <b>4. Reviewing the report</b> | <b>TODO</b>     | Peter will be able to take a look at our report on Wednesday   | 02.04.2014 |
| <b>5. Unit testing</b>         | <b>DECISION</b> | Justify in our report why unit testing is not possible   |            |
| <b>6. Javadocs</b>             | <b>TODO</b>     | Finish/ finalise javadocs  |            |
| <b>7. Demo day</b>             | <b>TODO</b>     | Dress smart, come in early   | 09.04.2014 |
| <b>8. Misc</b>                 | <b>TODO</b>     | User Guide for appendix - Ali<br>Video walkthrough - Janos<br>Compile and write up all minutes<br>When all elements of report are ready we will put it into tek document and sort out formatting etc<br>- meet up on Friday to review this before submission |            |